FACULTY: Dr.A.ROHINI

IGNITORS CLUB

This club connects talent and opportunity. Become a part of the knowledge sharing and change the way you grow. It increase the exposure of all the activities performed in the campus and connects students, professionals, colleges, and companies through innovative challenges, engaging events, and gamified hiring assessments.

OBJECTIVE:

To ignite the spirit of competitiveness amongst students, provide a platform for students to learn and showcase their skills across domains.

Committee of the Ignitors club

Chair- Mr. Kintali Sri Varsha(320126510153),III year

Vice chair - Narasipuran Joseph Prasad (A21126510110), II year

Secretary – KasiReddy Akhila (A21126510096), II Year

Treasurer - Mr. Paidi Akileswar (320126510165), III year

Members

Ms. Itha Sai Deepti(320126510148), III Year

Ms.C Mahima Rishitha(320126510141), III Year

Mr.A.sivakumar(320126510131), III Year

Mohammad Azhar Shariff (A21126510104), II Year

Mohammad Nisar Shareef (A21126510105), II Year

Reddy Tarun Sai (A21126510116), II Year

ACTIVITIES

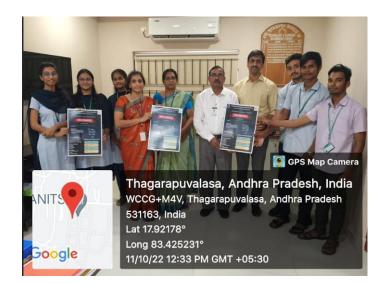
Activity 1: IDEATHON

DATE: 06/02/2023

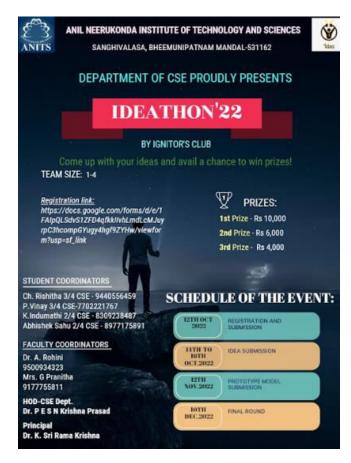
Department of Computer Science and Engg, in Association with the Ignitors conducted the IDEATHON-2022 Phase-1 on 04-Feb-2023; Various Department of A.N.I.T.S. institutional students have participated in this program. Dr. K. Sri Rama Krishana, Principal, and Dr. P.E.S.N. Krishna Prasad, Head of the Department, presided over the program. Dr.A.Rohini Associate professor, and Ms.G.Pranitha Assistant Professor, have organized Phase – I of IDEATHON, and the Student Co-Ordinators of Ms.Ch.Rishitha, and Mr.P.Vinay III/IV –C.S.E., Ms.K.Indhumathi, and Mr.Abhishek Sathu II/IV CSE has welcomed the judges of Dr.Selevani Deepthi, Associate Professor, Dept of C.S.E. (AI&ML), Dr. Vijay Kumar, Associate professor, Dept of E.E.E., and Mr.K.ChandraSekhar, Assistant Professor, Dept of C.S.E.

33 Students participated and Presented their innovative ideas in different areas. Phase - I was evaluated by judges, and selected the Top 6 creative concepts for Phase - II.

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IDEATHON '22 BROUCHE

PRESETATION OF STUDENTS - PHASEI









SELECTED LIST OF TOPIC for PHASE-II

The Selected list of Phase-I students will show their prototype in Phase II.

Activity 2: Entrepreneurship Development programme

DATE: 12/09/2023

Department of Computer Science and Engg, in Association with the Ignitors Club conducted the Entrepreneurship Development programme on 12/09/2022. Department of A.N.I.T.S. institutional students have participated in this program. Dr. P.E.S.N. Krishna Prasad, Head of the Department, presided over the program and invited the Guest Speaker Mr.PavanKumar.M, Alumini of CSE, addressed to the students to motivate the knowledge and discuss the key skill of existing entrepreneurs. Topics covered in the webinar were Entrepreneurial abilities and the skills to run a successful business. Outcome of the webinar *is to helps a person in strengthening his entrepreneurship motive and in acquiring skills and capabilities necessary for playing his entrepreneurship role effectively.*

Webinar Talk of the Guest Speaker



Activity 3: Design Thinking in Engineering Projects in Community Service

DATE: 11/03/2023

Department of Computer Science and Engg, in Association with the Ignitors Club, conducted the webinar in the Title of "Design Thinking in Engineering Projects in Community Service" on 11/03/2023. Department of A.N.I.T.S. institutional students have participated in this program. Dr. P.E.S.N. Krishna Prasad, Head of the Department, presided over the program and Dr.A.Rohini, Associate Professor invited the Guest Speaker Resource Speaker Mr.ChandraSekharPandyan, Minespree , Management Consultant & KM-Innovation-Biz Evangelist on March 11th 10:00am to 12:00pm. Topics covered to the students were How To solve a problem, and you can grow your team's creative capacity by focusing on three core design thinking principles of 3 E's: empathy, expansive thinking, and experimentation, The Value of Design thinking in Business, Stories and epics in agile, Stories define the problem statement, and A non-linear, iterative process, users, challenge assumptions, redefine problems and create innovative solutions to prototype and test by the five phases of Empathize, Define, Ideate, Prototype and Test . The outcome of the webinar help to create feasible and userfocused solutions to complex problems in design. From this webinar students are understood the importance of product design



